

## AGENDA

AGENDA OF THE WORK SESSIONS OF THE MAYOR AND COUNCIL OF THE CITY OF BISBEE, COUNTY OF COCHISE, STATE OF ARIZONA TO BE HELD FROM MONDAY, MAY 10, 2010 – THURSDAY, MAY 13, 2010 AT 6:00 PM IN THE BISBEE MUNICIPAL BUILDING, 118 ARIZONA STREET, BISBEE, ARIZONA.

THE MEETING CALLED TO ORDER BY \_\_\_\_\_ AT \_\_\_\_\_ PM.

### ROLL CALL

#### COUNCIL

Councilmember Boyd Nicholl, Ward I  
Councilmember Bennie Scott, Ward III  
Councilmember Luche Giacomino, Ward II  
Mayor W.J. “Jack” Porter  
Councilmember Anna Cline, Ward III  
Councilmember Raymond Rodgers, Ward II, Mayor Pro Tempore  
Councilmember Ken Budge, Ward I (Excused)

#### STAFF

Stephen J. Pauken, City Manager  
Gloria P. Gonzalez, Interim City Clerk  
Dee L. Flanagan, Finance Director  
John Charley, Community Development Director  
Jim Elkins, Police Chief  
Jack Earnest, Fire Chief  
Jennifer L. Graeme, Personnel Director  
Russ McConnell, Public Works Director  
Peg White, Library Director

#### CITY ATTORNEY

Mark J. Langlitz

THE FOLLOWING ITEM WILL BE DISCUSSED AND/OR CONSIDERED AT THESE WORK SESSIONS:

1. PRESENTATION AND DISCUSSION OF THE PROPOSED FY 2010-2011 BUDGET.  
STEPHEN J. PAUKEN, CITY MANAGER

### ADJOURNMENT



AGENDA ITEM NUMBER 1

**REQUEST FOR COUNCIL ACTION**

<b>DATE SUBMITTED:</b> April 29, 2010	<b>TYPE OF ACTION:</b> <input type="checkbox"/> RESOLUTION <input type="checkbox"/> ORDINANCE <input type="checkbox"/> FORMAL ACTION <input checked="" type="checkbox"/> OTHER: DISCUSSION	<b>SUBJECT:</b> PRESENTATION AND DISCUSSION OF THE PROPOSED FY 10 -11 BUDGET.
<b>DATE ACTION REQUESTED:</b> May 10 - 13, 2010		
<input checked="" type="checkbox"/> REGULAR <input type="checkbox"/> CONSENT		

<b>TO:</b> Mayor and Council
<b>FROM:</b> Stephen J. Pauken, City Manager
<b>RECOMMENDATION:</b> Discussion purposes only.
<b>PROPOSED MOTION:</b> Discussion purposes only.

DISCUSSION: The proposed FY 10-11 budget will be presented and discussed.

Prepared by:

Reviewed by:

Jennifer L. Graeme, Personnel Director

Stephen J. Pauken, City Manager